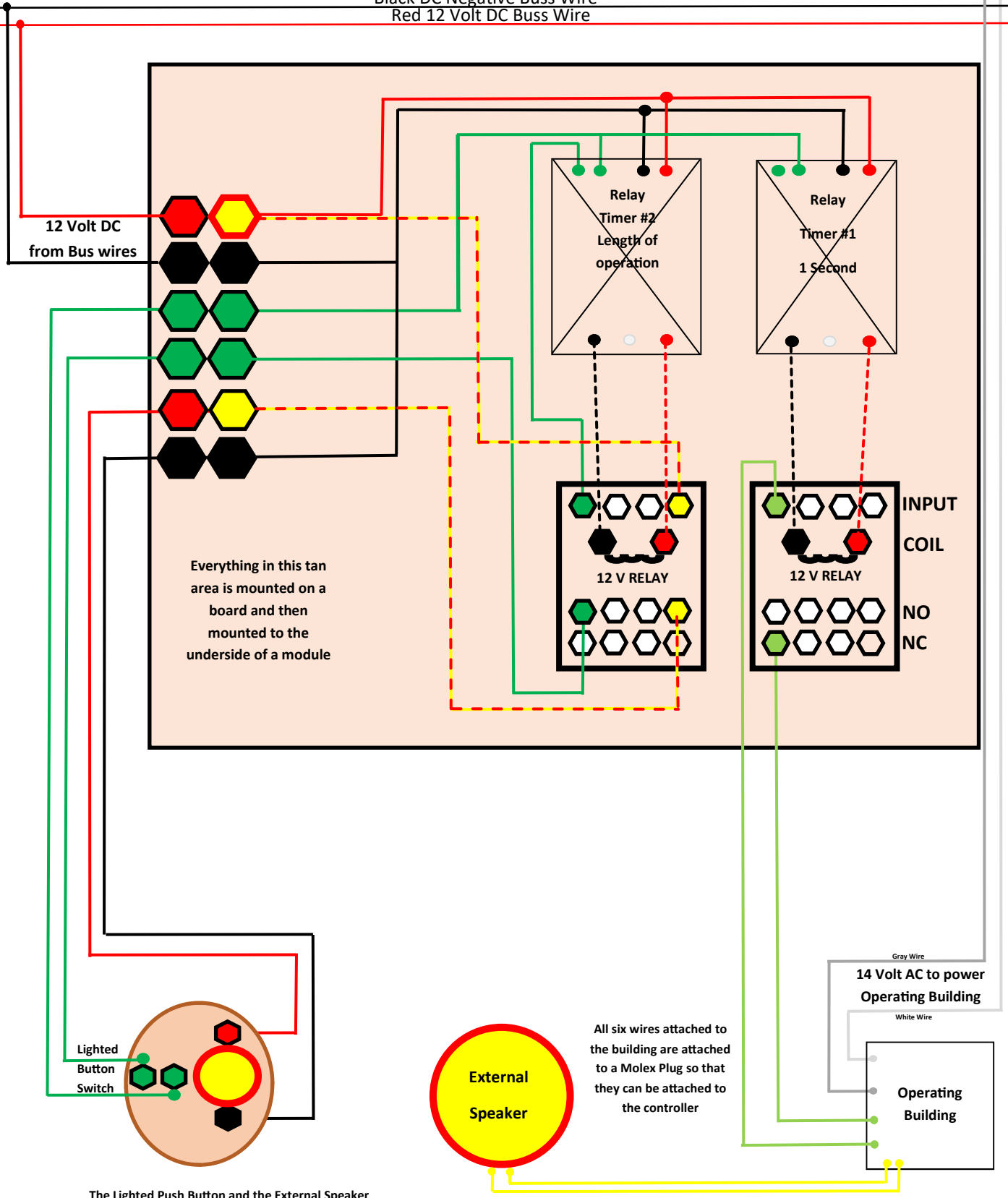


Any Operation Timed Building

White AC Com Buss Wire
 Gray 14 Volt Buss Wire
 Black DC Negative Buss Wire
 Red 12 Volt DC Buss Wire



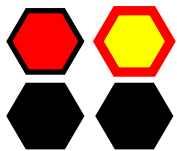
The Lighted Push Button and the External Speaker are both mounted on the module for the public to push and listen.

All six wires attached to the building are attached to a Molex Plug so that they can be attached to the controller

Speaker Wires - if hooked up to the internal speakers. You Have to take open the building and install the wires.

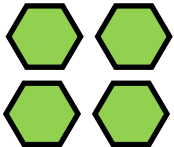
Color Codes and Connections

The below identifying terminal connections are color coded to page one that is for any use of the single 4 position relay with a timer.



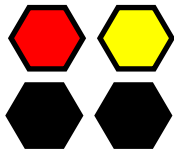
12 Volt DC Positive for Timer, Relay and LED Button Light

12 Volt DC Negative for Timer, Relay and LED Button Light



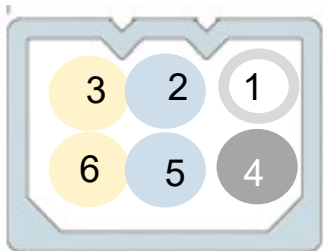
Push Button Leads to start the timer

Push Button Leads to start the timer



12 Volt DC Positive to operate the LED Button Light

12 Volt DC Negative to operate the LED Button Light



Connection for any activated building such as the FIRE HOUSE

Pin1 Common AC - Pin 4 Hot AC 14 Volt being used

Pin 2 and Pin 5 are the activation wires from the button

Pin 3 and Pin 6 are the wires to external speaker if used

Male plug on the board and Female plug comes from building

Color Codes and Connections

12 Volt DC Power supplies both the timer and the button light from the Loos Buss wires

S  **1 Second to 15 Seconds**

S  **1 Second to 60 Seconds**

S  **1 Minute to 8 Minutes**

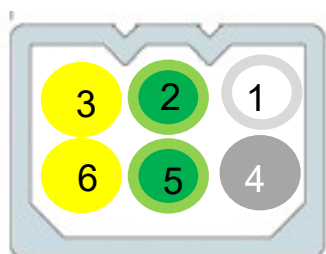
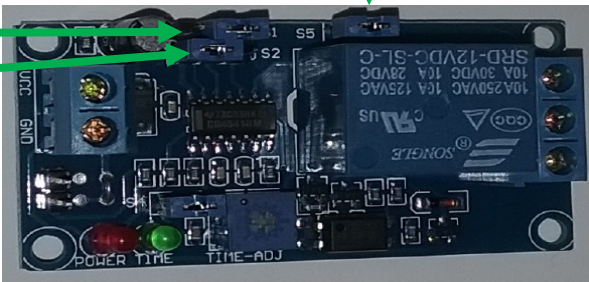
S  **6 Minutes to 60 Minutes**

**S5—leave attached to run the relay
From the timer power 12 V DC.**

S1 = Switch 1
S2 = Switch 2

Notes

- NC = Normally Closed**
- NO = Normally Open**
- + = Positive DC**
- = Negative DC**



Connection for any activated building such as the FIRE HOUSE
 Pin1 Common AC - Pin 4 Hot AC 14 Volt being used
 Pin 2 and Pin 5 are the activation wires from the button
 Pin 3 and Pin 6 are the wires to external speaker if used
 Male plug on the board and Female plug comes from building

Lighted Operational Buttons in Current Use

Buttons that operate items currently

There are at this time 4 items that are operated by Buttons for the patrons to push

#1 MTH Fire House With an External Speaker

It is on a timer and automatically resets by timer. - On Module LL2

#2 McDonalds Restaurant - With an External Speaker

No timer Button Light does not turn off. - On Module LL1

#3 Speedy car wash - No External Speaker

No timer Button Light does not turn off. - On Module LL1

#4 Mel's Diner - With an External Speaker

No timer Button Light does not turn off. - On Module L3

#5 Is the Ballon (This needs to be revised all together)

It is on a timer with separate power supplies to operate. - On Module L5

Buttons that are possible to add to the LL City

#1 Flag. Need to do something to keep it operating but not in constant mode.

Suggest a button with a 10 second timer added

#2 Hobby shop on L4 No Sound

Suggest a button with a 20 second timer added